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CHARLESCALIXTO.COM

CHARLES CALIXTO

RELEVANT
EXPERIENCE

Design Army

Senior Designer (2008–Present)
WASHINGTON, D.C.

Design + concept development and project management for 7-8 simultaneous projects. Designed for print, web, motion graphics, fashion editorials, online campaigns, print promotions.

Freelance Designer (2006–Present)

Projects for both local and national clients, including the University of the Philippines Medical Alumni Society in America and the Law & Society Association

Big Huge Games

User Interface Design (2007)
TIMONIUM, M.D.

Contracted work developing user interface elements for the computer game *Age of Empires III: the Asian Dynasties*

Ashton Design

Design Intern (2006)
BALTIMORE, M.D.

Assisted designers with various projects. Developed signage and environmental graphics for the Clipper Mills project.

EDUCATION

Maryland Institute College of Art

BFA in Graphic Design (2008) *summa cum laude*
Concentration in Book Arts
BALTIMORE, M.D.

RECOGNITION

D&AD (<i>Britain</i>)	AIGA 365
The One Club	AIGA 50
Art Director's Club NYC	Applied Arts
Art Director's Club MW	Communication Arts
COUPE (<i>Canada</i>)	HOW International
Red Dot (<i>Germany</i>)	PRINT Regional
American Advertising Federation	CASE Excellence In Design

SKILLS

Design Art Direction, Print Design, Web Design/Development, iPad Publication Development, Logo Design, Illustration, Photo Retouching, Concept Development, Project Management, Print Production, Creative Suite 5, HTML/XHTML, JavaScript, CSS, Flash/ActionScript (AS2), Microsoft Office

Miscellaneous Painting, Drawing, Book Bindery, Screen Printing, Letterpress, Photography, Copy Writing

REFERENCES

References and work samples available upon request